Name:	532 - Rotating Blocks in GeoGebra	LOGIFACES METHODOLOGY
Date: Tools: one Logifaces Set / group	MATHS / TRANSFORMATIONS	Erasmus+ STUDENT Logifaces 2019-1-HU01-KA201-0612722019-1

DESCRIPTION

Students' task is to start with a Logifaces block of truncated prism shape drawn in GeoGebra and move it by transformations to another given target position. See exercises <u>526</u> - <u>Calculate the Coordinates</u> for the particular coordinates and <u>527</u> - <u>Coordinates in GeoGebra</u> for the drawings in GeoGebra.

This table shows the coordinates of the top vertices when the base vertices have the coordinates (0, 0, 0), (4, 0, 0), (2, $2\sqrt{3}$, 0) in each case.

Block			
112	(0, 0, 1), (4, 0, 1), (2, 2 $\sqrt{3}$, 2)	(0, 0, 1), (4, 0, 2), (2, 2 $\sqrt{3}$, 1)	(0, 0, 2), (4, 0, 1), (2, 2√3, 1)
122	(0, 0, 1), (4, 0, 2), (2, 2 $\sqrt{3}$, 2)	(0, 0, 2), (4, 0, 2), (2, 2 $\sqrt{3}$, 1)	(0, 0, 2), (4, 0, 1), (2, 2\sqrt{3}, 2)
223	(0, 0, 2), (4, 0, 2), (2, 2 $\sqrt{3}$, 3)	(0, 0, 2), (4, 0, 3), (2, 2 $\sqrt{3}$, 2)	(0, 0, 3), (4, 0, 2), (2, 2\sqrt{3}, 2)
233	(0, 0, 2), (4, 0, 3), (2, 2 $\sqrt{3}$, 3)	(0, 0, 3), (4, 0, 3), (2, 2\sqrt{3}, 2)	(0, 0, 3), (4, 0, 2), (2, 2\sqrt{3}, 3)
113	(0, 0, 1), (4, 0, 1), (2, 2 $\sqrt{3}$, 3)	(0, 0, 1), (4, 0, 3), (2, 2 $\sqrt{3}$, 1)	(0, 0, 3), (4, 0, 1), (2, 2\sqrt{3}, 1)
133	(0, 0, 1), (4, 0, 3), (2, 2 $\sqrt{3}$, 3)	$(0, 0, 3), (4, 0, 3), (2, 2\sqrt{3}, 1)$	(0, 0, 3), (4, 0, 1), (2, 2\sqrt{3}, 3)
123	(0, 0, 1), (4, 0, 2), (2, 2 $\sqrt{3}$, 3)	(0, 0, 2), (4, 0, 3), (2, 2\sqrt{3}, 1)	(0, 0, 3), (4, 0, 1), (2, 2√3, 2)
132	(0, 0, 1), (4, 0, 3), (2, 2√3, 2)	(0, 0, 3), (4, 0, 2), (2, 2\sqrt{3}, 1)	(0, 0, 2), (4, 0, 1), (2, 2√3, 3)

LEVEL 1 Start: any given coordinates in <u>526 - Calculate the Coordinates</u> (see the table above), target position: any other given coordinates of the same block.

LEVEL 2 Start: any given coordinates of block 123 (or 132) in <u>526 - Calculate the Coordinates</u> (see the table above), target position: any other given coordinates of the block 132 (or 123).

HINT It is enough to find transformations in the plane that transform an equilateral triangle with labelled vertices into a congruent triangle at the same position, but with permuted labels at the vertices. Then the 3 dimensional equivalents of the transformations give the solution.

SOLUTION(S)